



The 'talk like an expert' game

Now let's invent some facts about monsters. Imagine you are a world expert on them and you are answering the interview questions below. Make up one fact for each question.

Start your answers with one of these generalisers. These are words like *most, all, some, many, a few, usually* that sum up things. For example, in response to the question, *What do monsters eat?* you could answer:

Most monsters like hamburgers.

Where do monsters go on holiday?

What do monsters like to do to relax?

How do monsters travel to work?

Why do monsters live in groups?

Challenge: Add to your facts above by using the adverb 'additionally'. Use it to start a NEW sentence to add to your facts. For example:

Most monsters like hamburgers. Additionally, they enjoy eating ice cream covered in gravy.



Now write your own questions to ask a monster. Start with a question word like *what, when, where, who* and *how*. Don't forget to end your question sentences with a question mark.

1. Now it's time to invent some really juicy facts. We can use engaging adverbs to hook our reader's interest, like these:

Amazingly,

Interestingly,

Surprisingly,

Weirdly,

Intriguingly,

Confusingly,

Invent some really juicy facts about monsters and start them with one of these engaging adverbs. And remember to add the comma after the adverb, just like I have. Be as creative as you like with your inventions.

For example: *Weirdly, monsters will sleep with one eye open.*
