



Virtually Boccia Tournament!

After the success of our Virtual Sports Week in Lockdown 1, we have entered another virtual event! This time we are focussing on Boccia! Boccia is a game of precision, skill, and tactics. The aim of the game is to get your ball as close to a white target ball as possible.

The virtual challenge is a skill-based programme. There are three rounds, with each round consisting of four activities which will require the students to control either/both pace and line to hit, land on or roll over a target.

An explanation of each activity can be found in the separate document alongside this page! If you don't have boccia equipment, then don't panic. The activities can be completed using other PE or home equipment. If you don't have access to hoops, why not use a tie, scarf or towels to create the shapes. If you don't have access to cones, toilet rolls and tins are great replacements.

If you are completing the challenge at home, please fill in the table below and take a picture of the results to send to:

sports.williammartin@dcvst.org by **Friday 12th February 2021**

Name:		Year group:		Class:	
Activity 1 - 'Hopscotch'	Activity 2 - 'Darts'	Activity 3 - 'Narrowing Cone Ally'	Activity 4 - Tripod		
Score:	Score:	Score:	Score:		
Maximum score: 45	Maximum score: 120	Maximum score: 120	Maximum score: 60		